

The Metadata Encoding and Transmission Standard (METS)

# From Presentation to Preservation

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## What is METS?

Ruleset expressed as XML Schema to describe a document

Keeps all objects of a document together:

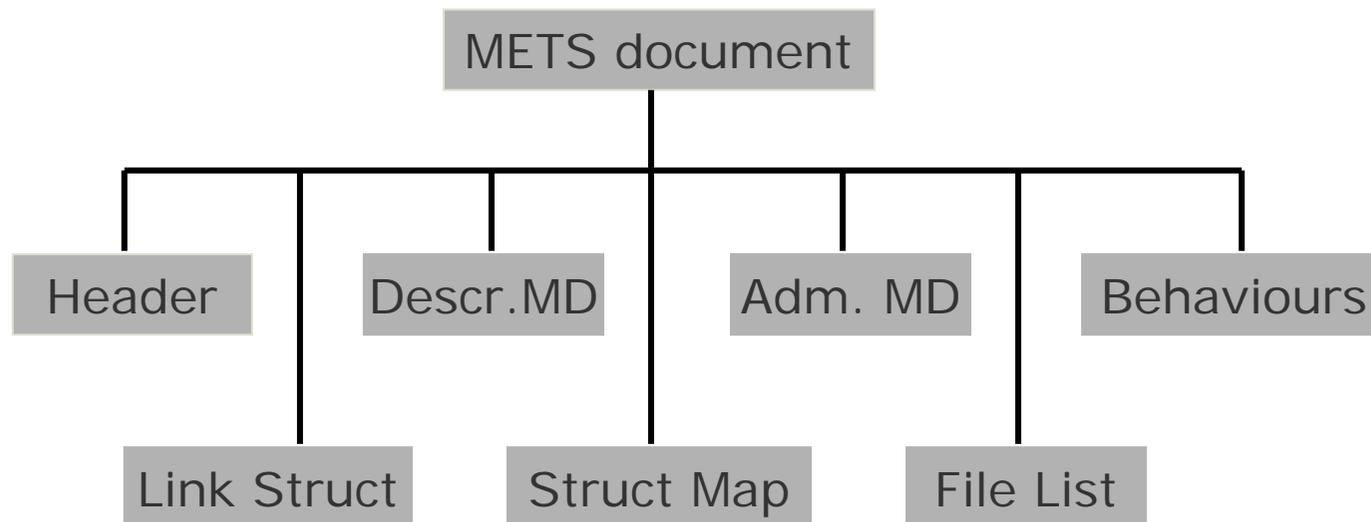
- content files
- metadata
- structural data

makes no prescriptions for metadata schemas or format of content files

flexible container format

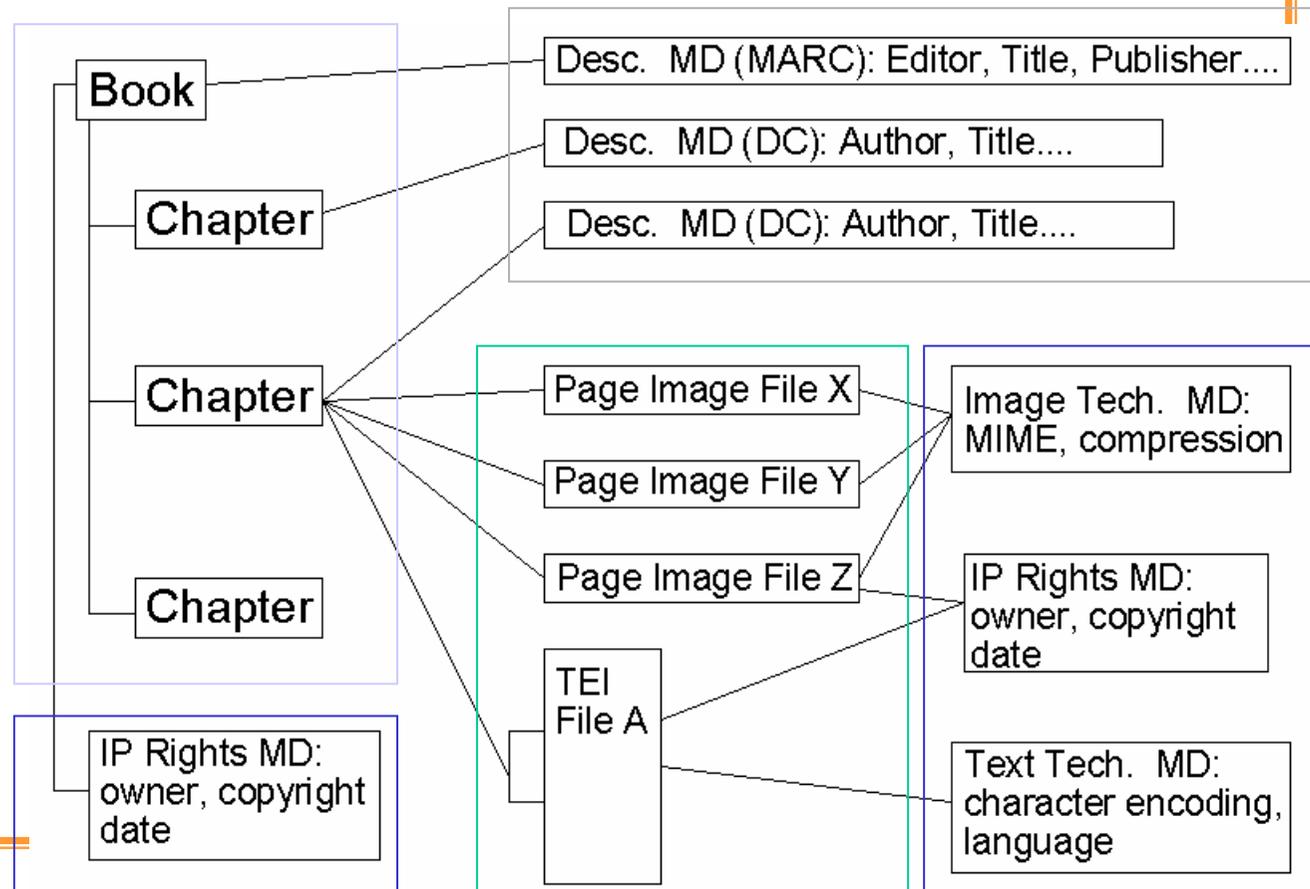
# What is METS?

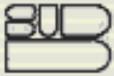
sections of METS:





## Example:





## presentation

XSLT processing of METS file e.g. to create a TOC of struct map of web display.

script based processing based on METS files e.g. for page turner

```
<div type="monograph" label="title">
```



## presentation

repository systems support more elaborated document models.

different structures are supported

```
<structMap type="logical">
  <div ID="L1">....</div>
</structMap>
<structMap type="physical">
  <div ID="P1">....</div>
</structMap>
<structLink>
  <smLink FROM="L1" TO="P1"/>
</structLink>
```



## presentation

repository systems support more elaborated document models.

different structures are supported

extensive use of more complex descriptive metadata models (DC, MODS...)

```
<dmdSec ID="dmd1">  
    <dc:title>title</dc:title>  
</dmdSec>  
.....  
<div dmdid="dmd1">
```



## preservation

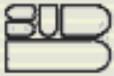
Why to use METS for preservation?

standardized way to describe a document

flexible container format for SIP, DIP and AIP

Easy creation of SIPs as many delivery systems are already supporting METS

METS profiles allows you to describe your METS format in a human readable way



Göttinger  
Digitalisierungszentrum



## preservation

Why to use METS for preservation?

can be used to transfer data  
(metadata and content) to keep data  
redundant in different places.



# What is needed for Preservation?

## preservation metadata

technical details on the format  
structure

use of the digital content,  
the history of all actions performed on the  
resource

the authenticity information

responsibilities and rights information



# What is needed for Preservation?

## preservation metadata

technical details on the format

**structMap**

**structure**

use of the digital content,  
the history of all actions performed on the  
resource

the authenticity information

responsibilities and rights information



# What is needed for Preservation?

## preservation metadata

technical details on the format  
structure

use of the digital content,  
the history of all actions performed on the  
resource

**fileSec**

the authenticity information  
responsibilities and rights information

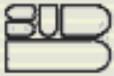


# authenticity

available as attributes in METS file-  
section:

size in bytes, checksum,  
checksum-type, mimetype

```
<fileSec>  
  <fileGrp>  
    <file SIZE=.. CHECKSUM=.. MIMETYPE=..>  
      <FLocat />  
    </file>  
  </ fileGrp >  
</fileSec>
```



# What is needed for Preservation?

## preservation metadata

### techMD

as administrative  
metadata

technical details on the format  
structure

use of the digital content,  
the history of all actions performed on the  
resource

the authenticity information  
responsibilities and rights information



# What is needed for Preservation?

## preservation metadata

technical details on the format  
structure

**behaviour  
section**

*use of the digital content,*  
the history of all actions performed on the  
resource  
the authenticity information  
responsibilities and rights information

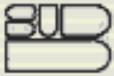


## technical Metadata

metadata for files depending on media type as e.g resolution, color-depth...

use external metadata schema e.g. MIX for still-images in adm-section

```
<admSec>  
  <techMD>  
    <MIX:mix>  
      .....  
    </MIX:mix>  
  </techMD>  
</admSec>
```



# What is needed for Preservation?

## preservation metadata

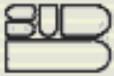
technical details on the format  
structure

use of the digital content,  
the history of all actions performed on the  
resource

the authenticity information

responsibilities and rights information

**rightsMD**  
as administrative  
metadata



# What is needed for Preservation?

## preservation metadata

technical details on the format  
structure

use of the digital content,

the history of all actions performed on the  
resource

the authenticity information

responsibilities and rights information

**digiprovMD**  
as administrative  
metadata



## PREMIS and METS

PREMIS:

xml schemas to describe a ruleset to store

*"... information a repository uses to support the digital preservation process..."*

from Premis Data Dictionary



# PREMIS and METS

PREMIS:

4 schemas:

agents  
events  
objects  
**rights**

METS rightsMD-section:

```
<admSec>  
  <rightsMD>  
    <PREMIS:right>  
      ....  
    </PREIMIS:right>  
  </rightsMD>  
</admSec>
```



# PREMIS and METS

PREMIS:

4 schemas:

agents

events

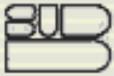
objects

rights

Information about an  
action that involves an  
object entity

METS digiprovmD-section:

```
<admSec>  
  <digiprovmD>  
    <PREMIS:event>  
      ....  
    </PREMIS:event>  
  </digiprovmD>  
</admSec>
```



# PREMIS and METS

example of an event

```
<admSec>
  <provMD>
    <PREMIS:event>
      <PREMIS:objectIdentifier>
        <PREMIS:eventIdentifierType>own</PREMIS:eventIdentifierType>
        <PREMIS:eventIdentifierValue>123</PREMIS:eventIdentifierValue>
      </PREMIS:objectIdentifier>
      <PREMIS:eventType>deletion</PREMIS:eventType>
      <PREMIS:eventDateTime> 2005-09-13T07:50:34+1:00 </PREMIS:eventDateTime>
      <PREMIS:eventDetail>deletion upon request from ...</PREMIS:eventDetail>
      ....
    </PREMIS:event>
  </provMD>
</admSec>
```



# PREMIS and METS

PREMIS:

4 schemas:

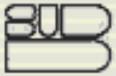
agents

events

objects

rights

???



## PREMIS and METS

PREMIS object can be:  
representation, file or bitstream

what kind of information is stored for an  
object?



## PREMIS and METS

what kind of information is stored for an object? – examples:

objectIdentifier

creating Application

environment: software, hardware

fixity – information (hashes)

format

storage information

relationships



## PREMIS and METS

what kind of information is stored for an object?

objectIdentifier	—	in dmdSec
creating Application	—	in provMD
enviroment: software, hardware	—	in provMD
fixity – information (hashes)	—	in fileSec
format	—	in techMD
storage information	—	in fileSec
relationships	—	in structMap

## PREMIS and METS

what kind of information is stored for an object?

objectIdentifier

creating Application

enviroment: software, hardware

fixity – information (hashes)

format

storage information

relationships

- ~~— in dmdSec~~
- ~~— in provMD~~
- ~~— in provMD~~
- ~~— in fileSec~~
- ~~— in techMD~~
- ~~— in fileSec~~
- ~~— in structMap~~



## PREMIS and METS

what kind of information is stored for an object?

objectIdentifier

creating Application

environment: software, hardware

fixity – information (hashes)

format

storage information

relationships



in  
digiprovMD



## **PREMIS and METS**

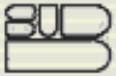
Redundancy of metadata:

hashes:

in METS

in MIX

in Premis



# PREMIS and METS

Redundancy of metadata:

hashes:

in METS

```
<FileSec>  
  <FileGrp>  
    <File ID="FILE01" CHECKSUM="" CHECKSUMTYPE="" SIZE="">  
      <FLocat .... />  
    </File>  
  </FileGrp>  
</FileSec>
```



## PREMIS and METS

Redundancy of metadata:

hashes:

in METS

in MIX

```
<File>  
  <ImageIdentifier imageIdentifierLocation="system of identifier">  
    unique persistent identifier  
  </ImageIdentifier>  
  <FileSize>1001000</FileSize>  
  <Checksum>  
    <ChecksumMethod>checksum</ChecksumMethod>  
    <ChecksumValue>2224446888</ChecksumValue>  
  </Checksum>  
  ...
```



# PREMIS and METS

Redundancy of metadata:

hashes:

in METS

in MIX

in Premis

```
<METS:admSec>
<METS:digiProvMD>
<object>
  <objectIdentifier>.....</objectIdentifier>
  <objectCharacteristics>
    <fixity>
      <messageDigestAlgorithm>
      </messageDigestAlgorithm>
      <messageDigest></messageDigest>
      <messageDigestOriginator>
      </messageDigestOriginator>
    </fixity>
  </objectCharacteristics>
  .....
</object>
</METS:digiProvMD>
</METS:admSec>
```



## PREMIS and METS

Redundancy of metadata:

format:

in METS

mimetype in fileSec

in MIX

mimetype in Format /  
MIMEType

in PREMIS

formatDesignation  
and format Name

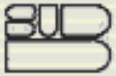
# METS and metadata schema

**Best practices are needed**

**Current practice at SUB:**

metadata which can be stored in container format, is only stored there.

If metadata schema regards redundant metadata as mandatory, it is stored in appropriate metadata section as well.



## **bundled files in METS**

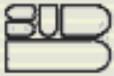
possibility to store information about  
nested files / bitstreams (zip or tar-  
archives)



## bundled files

Proposed solution:

```
<file>
  <Flocat /> <!-- location of *tar.gz file -->
  <transformFile /> <!-- Instructions on reversing gzip -->
  <transformFile /> <! Instructions on reversing tar -->
  <file /> <!-- first embedded file -->
    <file > <!-- second embedded file -->
      <stream /> <!-- first embedded stream -->
      <stream /> <!-- second embedded stream -->
    </file>
  </file>
</file>
```

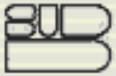


## **bundled files**

possibility to store information about nested files / bitstreams (zip or tar-archives)

backward compatibility

currently under discussion for METS schema 1.5



## conclusions

use standardized container format (METS)  
for SIP and DIP

ongoing collaboration necessary:

to enhance / extend METS

to create best practises

share tools to create SIPs / DIPs



the end